



Subject Knowledge and Skills Progression- Nursery to Year 6

Skills	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Digital Literacy	Use technology for a particular purpose (guided access) Identify appliances that are powered by electricity. Learn how to take a photograph on a tablet.	Select and use technology for a particular purpose.	Use technology to create, store and retrieve digital content.	Use technology purposefully to create, store, retrieve, organise and manipulate digital content.	Use a variety of software on digital devices.	Select and use a variety of software on digital device Troubleshoot a device that is working incorrectly.	Express own ideas by selecting, using and combining a variety of software on digital devices to design and create programs.	Express own ideas by selecting, using and combining a variety of software on a range of digital devices to create programs.
e-safety	Take turns when using a screen using a timer.	Recognise that a range of technology is used in places such as home and school. Understand sensible screen time and the importance of taking a break from a screen. Begin to understand how to use technology safely.	Develop an understanding of how to use technology safely Know where to go for help/support when they have concerns about content/contact on internet. Know how to use the internet and digital devices Know how to communicate online.	Use technology safely and respectfully, keeping personal information private. Identify where to go for help/support when concerned about content/contact on internet/other online technologies. Know how to use the internet in everyday life: online content and information.	Use technology safely, respectfully, and responsibly Recognise acceptable/unacceptable behaviour and identify ways to report concern about content and contact. Know how the internet is used and how to assess information online.	Recognise acceptable/unacceptable behaviour and identify ways to report concerns about content and contact. Know how data is shared and used.	Confidently, competently and responsibly use information and communication technology. Understand the need to select age-appropriate content. Know how information online is targeted; different media types, their role and impact.	Confidently, competently and responsibly use information and communication technology. Identify a range of ways to report concerns about content and contact in and out of school. Know how to evaluate media sources: sharing things online.





Subject Knowledge and Skills Progression- Nursery to Year 6

Information Technology	Engage in a range of apps to support own learning.	Recognise that a range of technology is used in places such as home and schools. Know that we can use the internet to find out more information and use it in our own enquiries.	Begin to recognise common uses of information technology beyond school. Use technology purposefully to create digital content.	Recognise common uses of information technology beyond school. Use technology purposefully to create digital content comparing the benefits of different programs.	Show emerging understanding of computer networks including the internet and how they provide multiple services such as the World Wide Web Use some search technologies effectively and appreciate how results are selected. Decide which questions to ask when using search engines With support, select and use a variety of software to accomplish goals.	Understand computer networks including the internet and how they provide multiple services such as the World Wide Web Use search technologies effectively and appreciate how results are selected and ranked. Evaluate the reliability of digital content. Begin to ask and answer questions based on the reliability of digital content.	Use a wide range of search technologies effectively and appreciate how results are selected and ranked. Be discerning in evaluating the reliability of digital content. Independently select, use and combine a variety of software for a task. Independently select, use and combine a variety of software to a design and create content for a given audience.	Use the opportunities computer networks offer for communication and collaboration. Appreciate how results are selected and ranked and use this to retrieve accurate content. Independently select, use and combine a variety of software to design and create content for a given audience including collecting, analysing, evaluating and presenting data and information.
Computer Science	Understand "cause and effect"- click or press to make something happen.	Explore "cause and effect" when selecting/pressing different buttons. Program simple robots by commanding different directions	Begin to develop an understanding of algorithms. Begin to understand that programs work by following	Understand what algorithms are. Understand how algorithms are implemented as programs on digital devices.	Start to use reasoning to understand how algorithms work. Detect errors in algorithms and programs. Begin to solve problems	Use logical reasoning to understand how algorithms work Detect and correct errors in algorithms and programs. Start to use sequence,	Write and debug programs that accomplish specific goals, including controlling or simulating physical systems.	Design, write and debug programs that accomplish specific goals, including controlling or simulating physical





Subject Knowledge and Skills Progression- Nursery to Year 6

	instructions.	Understand that	by decomposing them	selection and repetition		systems.
		programs	into smaller parts.	in programs.	Solve problems	
	Create simple	execute by			by decomposing	Solve problems
	programs and	following precise	Start to use sequence	Write and debug	them into smaller	by decomposing
	begin to debug	and	and selection in	programs that	parts.	them into
	them.	unambiguous	programs.	accomplish specific		smaller parts.
		instructions.		goals, including	Use sequence,	
	Develop		Begin to develop	controlling or simulating	selection and	Use sequence,
	reasoning to	Use logical	understanding of how to	physical systems.	repetition in	selection and
	predict the	reasoning to	write and debug		programs.	repetition
	behaviour of	predict the	programs that	Begin to solve problems		accurately in
	simple	behaviour of	accomplish specific	by decomposing them	Accurately	programs.
	programs.	simple	goals, including	into smaller parts.	manipulate	
		programs.	controlling or stimulating		variables in	Accurately
			physical systems.	Work with variables and	various forms of	manipulate a
		Create and		various forms of	input/output	wide range of
		debug simple	Begin to work with	input/output		variables and
		programs.	various forms of		Use logical	various form of
			input/output		reasoning to	input/output.
					understand how	
					algorithms work	Securely use
					and detect and	logical reasoning
					correct errors in	to understand
					algorithms and	how algorithms
					programs.	work.