

Communication and Language



- Encouraging the children to join in with familiar phrases, predict and recall events in familiar stories e.g. The Gruffalo, Little Red Riding Hood, The Gingerbread Man, Goldilocks and the 3 Bears. Sequencing activities.
- Comment on and answer questions about illustrations.
- Playing 'Who Am I?' linked to story characters.
- Children to recall and share experiences e.g. baking Gingerbread Men, a walk in the woods etc. Encourage questioning, asking and answering 'why' questions.
- Introduce and develop the use of vocabulary related to familiar stories. Encouraging the children to think of describing words and new vocabulary. Using visual aids for prompts.
- Using props and story sacks to recall familiar stories and make up their own. Role play activities. Using story vocab.
- Adults to model and echo and extend when talking to the children. Engaging in their play/role play etc.
- Children to continue to sing a range of rhymes of by heart and express their preferences.



Understanding of the World

- Baking and cooking activities linked to stories e.g. porridge, gingerbread men. Talking about and looking at the ingredients. Watching how they change as they are cooked. Talking about what we see, hear and smell etc.
- Free exploration of materials e.g. wet and dry porridge oats.
- Going on a Gingerbread Man / Bear Hunt around the school grounds. iPad to take photos. Naming familiar features that they see.
- Creating simple maps (with small world and paper) to show the routes characters may take in a story e.g. through a wood. What features do they need to include?
- Discussing the environments in different stories e.g. woods, beach etc. Discuss and look at photos, compare to where we live.
- Continuing to observe seasonal change and the weather. Encouraging the children to notice and talk about the changes that they see. Encouraging the children to explore and ask questions. Woodland garden visits. Continuing to care for and observe the plants that we are growing.



Literacy

- Sharing a range of familiar stories (traditional and new). Retelling, acting out and sequencing stories. Anticipating key words and phrases, predicting events and participating with repetition. Story sacks and props. Talking about characters, settings etc.
- Reinforcing story vocab e.g. author, illustrator, cover etc.
- Early phonics activities - (blending and segmenting, initial sounds, rhyme). Continue with 'Sound of the Week'. Continue with previous aspects. Activities to develop auditory and visual memory e.g. shopping list game
- Opportunities for mark making, including strings of symbols e.g. shopping list for Grandma. Encouraging children to give meaning to their marks and adults to scribe.
- Encouraging name recognition and writing during the session.

Westmoor Primary School **Nursery Medium Term Plan** **Summer 1 - Terrific Tales**

PSED

- Using stories as a stimulus for discussion about being kind, helpful, doing the right thing etc.
- Using a small range of adjectives to describe the emotions of story characters and friends.
- Using play with another child to extend and elaborate ideas.
- Small and large group times, news and views sharing.
- Learning to accept simple resolutions suggested by adults and move on with play.

Physical Development

- Action songs and rhymes linked to familiar stories
- Using stories as a stimulus for movement e.g. running like the Gingerbread Man
- Continuing to develop cutting skills through free exploration and specific activities. Fine motor skills activities.
- Target games for throwing and aiming.
- Obstacle courses. Running at speed, negotiating obstacles. Travelling above floor height with controlled movements.

Mathematics



- Number rhymes and songs linked to stories e.g. 5 pink pigs, 10 Little Gingerbread Men etc
- Using the familiar stories as a stimulus for counting e.g. food in Granny's basket. Encouraging correct 1-1 correspondence and matching numerals to sets. Number track games.
- Activities using pictorial representations to reinforce positional language e.g. book illustrations. Gingerbread man hunt to reinforce positional language.
- Activities to encourage the children to use measurement vocabulary to describe everyday objects e.g. heavy, tall, big, full, empty etc. Comparing size e.g. 3 Bears
- Continue with shape activities - matching and naming the simple 2D shapes and talking about their properties.
- Adult to model and encourage mathematical language and counting. Opportunities to count and compare quantity through play and directed activities.
- Activities to develop subitising skills e.g. buttons on the gingerbread man

Expressive Art and Design

- Free exploration of different media and materials. Joining materials in a range of ways to make things for a purpose.
- Creating masks and puppets to help retell stories.
- Crafts linked to stories e.g. Little Red Riding Hood's basket, collage Gingerbread Man, playdough Gruffalo's etc.
- Learning songs linked to stories e.g. 'When Goldilocks Went to the House of the Bears'. Piccolo Music sessions.
- Role play linked to a story e.g. Three Bears House, Gingerbread man's Bakery etc (children to decide). Encouraging the children to speak in role during simple story telling and role play.
- Using props and small world to act out and recreate familiar stories.
- Creating sound stories using various musical instruments. Choosing appropriate sounds for different parts/ characters.
- Drawing story characters and using mark making tools with control to add detail e.g. adding a face.

